KINDERGARTEN: PHYSICAL EDUCATION CURRICULUM FRAMEWORKS

Standard	Benchmarks	Description	Activities
1. Demonstrates competency in motor skills and movement patterns needed to perform a variety of physical activities. (Physical Skills)	1. Students will demonstrate progress toward the functional form of locomotor and nonlocomotor skills.	 Practices walk, jog, run, skip, gallop, hop, and jump during teacher directed movement exploratory activities. Practices bending, swinging, swaying, twisting, and reaching during teacher directed movement exploratory activities. Demonstrate starting and stopping in response to a teacher initiated signal. 	Movement/spatial activitiesGymnasticsTag games
	2. Students will demonstrate progress toward the functional form of manipulative skills.	 Tossing a variety of objects and catching it by self. Receives a rolled ball. Striking a slow object (e.g., balloon) with body parts. Practice bouncing and catching a large ball. 	 Throw-catch Yard games B-ball V-ball
	3. Students will demonstrate progress towards rhythmical patterns and movements (e.g., creative).	 Responds to a rhythmic beat (e.g., drum) with locomotor or nonlocomotor movement. Performs a simple pattern to music. Interprets music with creative movements. 	• Dances
	4. Students will demonstrate progress towards control in weight-bearing and balancing activities on a variety of body parts.	 Performs a variety of animal walks. Discover balance by using various body parts. Practices balance by executing different shapes and poses. 	 Gymnastics Animal walks Balances Jumps Rolls Weight transfer Balance stations Beams
2. Demonstrates understanding of movement concepts, principles, strategies and tactics as they apply to the learning and performance of physical activities. (Knowledge)	1. Students will identify fundamental movement patterns.	 Recognizes and can name basic locomotor patterns. Recognizes the difference between dribbling with hands versus feet. Recognizes the difference between fleeing and chasing Knows how to tag safely. 	Movement/spatialSoccer/B-ball/VolleyTag games

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	2. Students will establish a beginning movement vocabulary (e.g., start, stop, personal space, high/low levels, fast/ slow speeds. Light/heavy weights, balance, twist).	 Knows the signals for stop and start. Responds to a slow versus medium versus fast pace. Knows how to form a circle with appropriate spacing. 	MovementTag games
	3. Students will apply appropriate concept to performance (e.g., change direction while running).	 Knows the concepts of placing self in front of, behind, and to the side of an object. Knows and responds to concepts of moving forward, backwards, and sideways. Knows the concepts of traveling over, under, inside, and outside an object. 	Tag gamesHoops
	4. Students will identify various body parts and their location.	 Knows where to locate parts of the body (e.g., arms, legs, ankles, feet, knees, wrists, hands). Knows top versus bottom and front versus back. 	
3. Participates regularly in physical activity. (Physical Activity)	1. Students will engage in moderate to vigorous physical activity.	 Performs a variety of locomotor movements for 3–5 minutes. Participates in simple games that provide continuous movement (e.g., Tag). Jumps a turned rope. 	Movement/spatialTag gamesJump rope
	2. Students will participate in activities that require some physical exertion.	 Participates in a continuous obstacle course. Participates in stations. Jogs or moves continuously for 3–5 minutes. 	Movement/spatialTag games
	3. Students will participate in physical activity that is good for one's health.	Climbs various pieces of equipment.Participates in tumbling skills.Stretches before vigorous activity.	Climbing wallGymnastics
4. Achieves and maintains a health-enhancing level of fitness.	1. Students will sustain moderate to vigorous physical activity for short periods of time.	Hop on 1 foot for 10 seconds.Gallop with music.Participate in beginning tag activities.	Movement activitiesAnimal walksTag games

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	2. Students will identify how the body feels during different kinds of physical activity.	Identifies why sweating occurs during exercise.Explains what happens to breathing during exercise.	
5. Exhibits responsible personal and social behavior in physical activity settings. (Behavioral Skills)	1. Students will apply, with teacher reinforcement, classroom rules and procedures and safe practices.	Plays fairly during simple games.Verbalizes rules and procedures.Moves safely during exploratory activities.	• Every lesson – Main idea
	2. Students will apply with teacher reinforcement, respect for individuals, property, and equipment.	 Uses equipment appropriately during skill practice. Uses kind words with classmates during simple games. Shares equipment with classmates. 	
6. Values physical activity for health, enjoyment, challenge, self-expression, and social interaction. (Intrinsic Value)	1. Students will try new movement and activity skills.	 Creates a variety of animal movements. Walks heel to toe on a line for extended length. Properly tags and accepts tags from others. 	Movement/spatialTag
	2. Students will participate in a variety of physical activities.	Participates in lead up games.Participate in continuous relay activities.	All activities
	3. Students will associate positive feelings with participation in physical activity.	 Smiles during physical activity. Shows verbal and nonverbal indicators of enjoyment. Shows a thumbs up during an activity when prompted by teacher for feedback. 	All activities
	4. Students will demonstrate the ability to play with others regardless of differences (e.g., gender, ethnicity, disability).	 Students willingly participate in activities without hesitation. Student pairs with other students in class for activity (e.g., bridge building). Student consistently chooses different people for partner activities. 	All activities