

Area:

Work/Task Completion Refusal or Non-Compliance

Materials:

- Blank game board
- Pre-determined goal (if using for refusal/non-compliance
- Pre-determined reward/motivational tool for completing a game board (if student needs a motivational tool to complete task)
- Marker/Crayon/Colored Pencil

Steps:

- 1. As the student completes the directed task, complies with teacher request, or meets pre-determined goal he/she colors in a square on the game board.
- 2. The teacher dates the completed squares
- 3. When the game board is all colored, the student earns the pre-determined reward
- 4. A new game board is started
- *The student could potentially complete an entire game board in 1 day or it could take days or weeks to complete
- **If the student completes the game board quickly and the intervention has been tried for 2 weeks, contact the building school psychologist
- ** If the student is not completing game boards or earning rewards, and the intervention has been tried for 2-4 weeks, contact the building school psychologist to modify/change the intervention.