	UNIT 1: CITIZENSHIP AND GOVERNMENT						
	Big Questions			Formative/Summative Assessments (To be determined by teachers/teams)			
<ol> <li>What are responsibilities of a citizen?</li> <li>What makes someone a good citizen?</li> <li>What are the different types of government?</li> </ol>			Houghton	out are not limited to: n Mifflin: Chapter 7 Test n Mifflin: Chapter 8 Test			
Substrand/Standard	Curriculum Benchmark	(To be d	of Proficiency etermined by ers/teams)	Can Be Embedded into Another Content Area	Resources		
<u>Substrand</u> : Civic Skills <u>Standard</u> : Democratic government depends on informed and engaged citizens who exhibit civic skills and values, practice civic discourse, vote and participate in elections, apply inquiry and analysis skills and take action to solve problems and shape public policy.	Identify ways people make a difference in the civic life of their communities, state, nation or world by working as individuals or groups to address a specific problem or need. (Standard : 3.1.1.1) For example: Ways to make a difference— pick up trash in park, vote, help make class decisions, write a letter, make phone calls, create an advertisement or web page, attend a meeting.				<ul> <li>Houghton Mifflin: Unit 4, Chapter 7, Lessons 1 and 2</li> <li>Responsive Classroom</li> <li>Civics Alive, Kids Voting Minnesota</li> </ul>		
<u>Substrand</u> : Civic Values and Principles of Democracy <u>Standard</u> : The United States is based on democratic values and principles that include liberty, individual rights, justice, equality, the rule of law, limited government, common good, popular sovereignty, majority rule and minority rights.	Explain the importance of civic discourse (including speaking, listening, voting and respecting diverse viewpoints) and the principles of majority rule and minority rights. (Standard: 3.1.2.3.1) For example: Majority rule and minority rights can be demonstrated through a class vote on a class snack when two students have peanut allergies.				<ul> <li>Houghton Mifflin: Unit 4, Chapter 7, Lessons 1 and 2</li> <li>Responsive Classroom</li> <li>Civics Alive, Kids Voting Minnesota</li> </ul>		

	UNIT 1: CITIZENSHIP AND GOVERNMENT (continued)					
Substrand/Standard	Curriculum Benchmark	Standards of Proficiency (To be determined by teachers/teams)	Can Be Embedded into Another Content Area	Resources		
Substrand: Governmental Institutions and Political Processes Standard: The United States government has specific functions that are determined by the way that power is delegated and controlled among various bodies: the three levels (federal, state, local) and the three branches (legislative, executive, judicial) of government.	Describe the importance of the services provided by government; explain that they are funded through taxes and fees. (Standard: 3.1.4.7.1) For example: Services— schools, parks, garbage and recycling (pick-up), street lighting, police protection, roads (plowing, maintenance), interstate waterway navigation, postal service.			• Houghton Mifflin: Unit 4, Chapter 8, Lesson 1		
<u>Substrand</u> : Governmental Institutions and Political Processes <u>Standard</u> : The United States government has specific functions that are determined by the way that power is delegated and controlled among various bodies: the three levels (federal, state, local) and the three branches (legislative, executive, judicial) of government.	Identify the three branches of government (executive, legislative, and judicial) and their primary functions. (Standard: 3.1.4.7.2) For example: Primary functions— legislative branch makes laws, executive branch carries out laws, judicial branch decides if laws are broken.			<ul> <li>Houghton Mifflin: Unit 4, Chapter 8, Lessons 2 and 3</li> <li>Civics Alive, Kids Voting Minnesota</li> </ul>		

UNIT 2: ECONOMICS					
Big Questions			Formative/Summative Assessments (To be determined by teachers/teams)		
<ol> <li>Why do people work?</li> <li>What is money?</li> </ol>			Options •	s include, but are not limited to: Houghton Mifflin: Chapter 9 Test Houghton Mifflin: Chapter 10 Test	· · · · · · · · · · · · · · · · · · ·
Substrand/Standard	Curriculum Benchmark	Standards of Profici (To be determined teachers/teams)	•	Can Be Embedded into Another Content Area	Resources
<u>Substrand</u> : Economic Reasoning Skills <u>Standard</u> : People make informed economic choices by identifying their goals, interpreting and applying data, considering the short- and long-run costs and benefits of alternative choices and revising their goals based on their analysis.	Identify possible short- and long-term consequences (costs and benefits) of different choices. (Standard : 3.2.1.1.1) For example: Choices might relate to personal spending or government spending.			• Literacy by Design: Theme 10	• Houghton Mifflin: Unit 5, Chapter 9, Lessons 1 and 2
Substrand: Personal Finance Standard: Personal and financial goals can be achieved by applying economic concepts and principles to personal financial planning, budgeting, spending, saving, investing, borrowing and insuring decisions.	Describe income as the money earned from selling resources and expenditures as the money used to buy goods and services. (Standard: 3.2.2.2.1) For example: Income—a student being paid a \$4 allowance for doing chores, a student's parent being paid money for working at his or her job. Expenditures—a student spending \$3 for a sandwich, a student's parent spending \$20 for gasoline.				• Houghton Mifflin: Unit 5, Chapter 9, Lessons 1 and 2

UNIT 2: ECONOMICS (continued)					
Substrand/Standard	Curriculum Benchmark	Standards of Proficiency (To be determined by teachers/teams)	Can Be Embedded into Another Content Area	Resources	
Substrand: Fundamental Concepts Standard: Individuals, businesses and governments interact and exchange goods, services and resources in different ways and for different reasons; interactions between buyers and sellers in a market determines the price and quantity exchanged of a good, service or resource.	Explain that producing any good or service requires resources; describe the resources needed to produce a specific good or service; explain why it is not possible to produce an unlimited amount of a good or service. (Standard: 3.2.3.5.1) For example: Contemporary examples—Producing bread requires wheat (natural resource), an oven (capital resource), a baker (human resource); producing a haircut requires water (natural resource), an oven (capital resource), a baker (human resource); producing a haircut requires water (natural resource), scissors or clippers (capital resource), a barber (human resource). Historical examples—Building a pyramid requires bricks made from mud and straw (natural resources), carts (capital resources); making a dugout canoe requires trees (natural resource), an axe (capital resource). and skilled workers (human resource).		Literacy by Design: Theme 9	• Houghton Mifflin: Unit 5, Chapter 10, Lessons 1 and 2	
Substrand: Fundamental Concepts Standard: Individuals, businesses and governments interact and exchange goods, services and resources in different ways and for different reasons; interactions between buyers and sellers in a market determines the price and quantity exchanged of a good, service or resource.	Explain that consumers have two roles—as sellers of resources and buyers of goods and services; explain that producers have two roles—as sellers of goods and services and buyers of resources. (Standard: 3.2.3.5.2) For example: Consumers—parents work (sell their human resource services) so they can buy food, gasoline, electricity. Producers—a business sells refrigerators and pays for the resources (raw materials, workers, and machines) required to produce the refrigerators.			• Houghton Mifflin: Unit 5, Chapter 10, Lesson 1	

UNIT 3: GEOGRAPHY					
Big Questions			Formative/Summative Assessments		
1. What do maps show and how do v	we interpret them?		Options	(To be determined by tea s include, but are not limited to:	achers/teams)
				Nystrom activity sheets	
Substrand/Standard	Curriculum Benchmark	Standards of Proficier	icy	Can Be Embedded into Another	Resources
		(To be determined by	T	Content Area	
Substrand: Geospatial Skills Standard: People use geographic representations and geospatial technologies to acquire, process and report information within a spatial context.	Use maps and concepts of location (relative location words and cardinal and intermediate directions) to describe places in one's community, the state of Minnesota, the United States or the world. (Standard: 3.3.1.1.1) For example: Relative location words— close to, above, bordering. Description using relative location words—"Our school is across from the post office." Description using cardinal directions— "Mexico is south of the United States." Description using intermediate directions—"Hawaii is southwest of the continental United States."	teachers/teams)			• Nystrom materials
<u>Substrand</u> : Geospatial Skills <u>Standard</u> : People use geographic representations and geospatial technologies to acquire, process and report information within a spatial context.	Create and interpret simple maps of places around the world, local to global; incorporate the "TODALS" map basics, as well as points, lines and colored areas to display spatial information. (Standard: 3.3.1.1.2) For example: Global places—country, continent, ocean. "TODALS" map basics—title, orientation, date, author, legend (key), and scale. Local places— city, village. Spatial information—cities, roads, boundaries, bodies of water, regions.				• Nystrom materials

	UNIT 3: GEOGRAPHY (continued)					
Substrand/Standard	Curriculum Benchmark	Standards of Proficiency (To be determined by teachers/teams)	Can Be Embedded into Another Content Area	Resources		
<u>Substrand</u> : Human Systems <u>Standard</u> : Geographic factors influence the distribution, functions, growth and patterns of cities and human settlements.	Identify landforms and patterns in population; explain why human populations are unevenly distributed around the world. (Standard: 3.3.3.6.1) For example: Mountainous and arid places tend to have less population than coastal places.			<ul> <li>Houghton Mifflin: Unit 1, Chapter 2, Lesson 1</li> <li>Nystrom materials</li> </ul>		
<u>Substrand</u> : Human Systems <u>Standard</u> : Processes of cooperation and conflict among people influence the division and control of the earth's surface.	Identify physical and human features that act as boundaries or dividers; give examples of situations or reasons why people have made or used boundaries. (Standard: 3.3.3.8.1) For example: Physical features— mountains, rivers, bodies of water. Human-made features—fences, hedges, political boundaries.			<ul> <li>Houghton Mifflin: Unit 1, Chapter 2, Lesson 1</li> <li>Nystrom materials</li> </ul>		

UNIT 4: HISTORY					
Big Questions		Formative/Summative Assessments (To be determined by teachers/teams)           Options include, but are not limited to:           • Northfield History Quiz           • Fact Sheet on Ancient Mesopotamia           • Historical Skills Assessment           • Northfield Timeline           • Our Story: A Guide to the History of Northfield, Minnesota (end of questions and activities)		teachers/teams) Northfield, Minnesota (end of chapter	
Substrand/Standard	Curriculum Benchmark	Standards of Profici (To be determined teachers/teams)		Can Be Embedded into Another Content Area	Resources
<u>Substrand</u> : Historical Thinking Skills <u>Standard</u> : Historians generally construct chronological narratives to characterize eras and explain past events and change over time.	Reference different time periods using correct terminology, including the terms decade, century and millennium. (Standard: 3.4.1.1.1)	· · · · · /		<ul> <li>Language Arts – Biography Reports</li> </ul>	Northfield History (Our Story)
<u>Substrand</u> : Historical Thinking Skills <u>Standard</u> : Historians generally construct chronological narratives to characterize eras and explain past events and change over time.	Create timelines of important events in three different time scales—decades, centuries and millennia. (Standard: 3.4.1.1.2)			• Language Arts – Biography Reports	Northfield History (Our Story)
<u>Substrand</u> : Historical Thinking Skills <u>Standard</u> : Historical inquiry is a process in which multiple sources and different kinds of historical evidence are analyzed to draw conclusions about how and why things happened in the past.	Examine historical records, maps and artifacts to answer basic questions about times and events in history, both ancient and more recent. (Standard: 3.4.1.2.1) For example: Historical records—photos, oral histories, diaries or journals, textbooks, library books. Artifacts—art, pottery, baskets, jewelry, tools. Basic historical questions—What happened? When did it happen? Who was involved? How and why did it happen? How do we know what happened? What effect did it have?				<ul> <li>Northfield History (Our Story)</li> <li>Immigrant Trunk</li> <li>Northfield Historical Society</li> </ul>

UNIT 4: HISTORY (continued)					
Substrand/Standard	Curriculum Benchmark	Standards of Proficiency (To be determined by teachers/teams)	Can Be Embedded into Another Content Area	Resources	
Substrand: Historical Thinking Skills Standard: Historical inquiry is a process in which multiple sources and different kinds of historical evidence are analyzed to draw conclusions about how and why things happened in the past.	Compare and contrast two different accounts of an event. (Standard: 3.4.1.2.2) For example: Event—a playground conflict, current event, historic event.			• Northfield History (Our Story)	
<u>Substrand</u> : Historical Thinking Skills <u>Standard</u> : Historical inquiry is a process in which multiple sources and different kinds of historical evidence are analyzed to draw conclusions about how and why things happened in the past.	Compare and contrast various ways that different cultures have expressed concepts of time and space. (Standard: 3.4.1.2.3) For example: Calendar systems—Sun dial, Chinese, Hindu, Mayan or Aztec, Hebrew and Islamic calendars, Dakota or Anishinaabe seasonal cycles. Visual representations of location and spatial information—Chinese "Jingban Tianwen Quantu" map, Ptolemic maps, Islamic maps by Muhammad al-Idrisi, Polynesian stick and reed maps.			<ul> <li>Ancient Civilization trade book collection</li> <li>Zodiac PowerPoint (shared folder) <ul> <li>(Additional resources to be determined by classroom teacher.)</li> </ul> </li> </ul>	
<u>Substrand</u> : Historical Thinking Skills <u>Standard</u> : Historical events have multiple causes and can lead to varied and unintended outcomes.	Explain how an invention of the past changed life at that time, including positive, negative and unintended outcomes. (Standard: 3.4.1.3.1) For example: Inventions—Roman aqueducts, Chinese compass, cuneiform.			<ul> <li>Houghton Mifflin: Unit 3, Chapter 5, Lessons 1 and 2</li> <li>TAH Grant – Ancient China Binder</li> </ul>	

	UNI	Γ 4: HISTORY (conti	nued)	
Substrand/Standard	Curriculum Benchmark	Standards of Proficiency (To be determined by teachers/teams)	Can Be Embedded into Another Content Area	Resources
<u>Substrand</u> : Peoples, Cultures, and Change Over Time <u>Standard</u> : History is made by individuals acting alone and collectively to address problems in their communities, state, nation and world.	Identify examples of individuals or groups who have had an impact on world history; explain how their actions helped shape the world around them. (Standard: 3.4.2.5.1) For example: Individuals—Alexander the Great, Cleopatra, Chinggis Khan, Kemal Ataturk, Mohandas Gandhi, Nelson Mandela, Vang Pao, Muhammad Yunus, Aung San Suu Kyi. Groups might include ethnic or cultural groups, religious groups, political groups.			<ul> <li>Biography Reports, books used from the media center.</li> <li>Famous People in World History (PowerPoint)</li> <li>Ancient Civilization trade book collection (Additional resources to be determined by classroom teacher.)</li> </ul>
Substrand: World History Standard: The emergence of domestication and agriculture facilitated the development of complex societies and caused far- reaching social and cultural effects. (Early Civilizations and the Emergence of Pastoral Peoples: 8000 BCE-2000 BCE)	Explain how the environment influenced the settlement of ancient peoples in three different regions of the world. (Early Civilizations and the Emergence of Pastoral Peoples: 8000 BCE-2000 BCE) (Standard: 3.4.3.7.1) For example: Civilizations from the Mediterranean region—Nile River Valley. Civilizations from Asia—Sumer (Iraq), Indus Valley, Yellow River Valley. Civilizations from the Americas—Norte Chico/Supe Valley (Peru).			<ul> <li>Houghton Mifflin: Unit 2, Chapter 3 (Native American)</li> <li>Ancient Civilization trade book collection</li> <li>Ancient Greece Packet</li> <li>Ancient Egyptian Hieroglyphics Activity Folder</li> <li>(Additional resources to be determined by classroom teacher.)</li> </ul>

	UNIT 4: HISTORY (continued)					
Substrand/Standard	Curriculum Benchmark	Standards of Proficiency (To be determined by teachers/teams)	Can Be Embedded into Another Content Area	Resources		
Substrand: World History Standard: The development of interregional systems of communication and trade facilitated new forms of social organization and new belief systems. (Classical Traditions, Belief Systems and Giant Empires: 2000 BCE- 600 CE)	Identify methods of communication used by peoples living in ancient times in three different regions of the world. (Classical Traditions, Belief Systems and Giant Empires: 2000 BCE- 600 CE) (Standard: 3.4.3.8.1) For example: Methods of communication—signal fires on the Great Wall of China, Peruvian Quipu, hieroglyphics. Other regions of the world might include Syria (city of Urkesh), northeastern Africa (Kingdom of Kush), Turkey (Assyrian Empire).			<ul> <li>Houghton Mifflin: Unit 2, Lesson 3 (Cherokee)</li> <li>TAH Grant – Ancient China Binder</li> <li>Ancient Egyptian Hieroglyphics Activity Folder</li> <li>Ancient Civilization trade book collection <ul> <li>(Additional resources to be determined by classroom teacher.)</li> </ul> </li> </ul>		
Substrand: World History Standard: Hemispheric networks intensified as a result of innovations in agriculture, trade across longer distances, the consolidation of belief systems and the development of new multi-ethnic empires while diseases and climate change caused sharp, periodic fluctuations in global population. (Post-Classical and Medieval Civilizations and Expanding Zones of Exchange: 600 CE – 1450 CE)	Compare and contrast daily life for people living in ancient times in at least three different regions of the world. (Post-Classical and Medieval Civilizations and Expanding Zones of Exchange: 600 CE – 1450 CE) (Standard: 3.4.3.9.1) For example: Civilizations from the Mediterranean region—Greece, Rome, Egypt. Civilizations from Asia— Mauryan Empire from India; Han or Qin from China. Civilizations from the Americas—Inca, Aztec. Civilizations from Africa—Aksum, Great Zimbabwe.			<ul> <li>Ancient Greece Activity Book</li> <li><u>Greek Myths</u> for young children</li> <li>Ancient Civilization trade book collection <ul> <li>(Additional resources to be determined by classroom teacher.)</li> </ul> </li> </ul>		