Standard	Benchmarks	Description	Activities
1. Demonstrates competency in motor skills and movement patterns needed to perform a variety of physical activities. (Physical Skills)	1. Students will demonstrate functional form of locomotor and nonlocomotor skills.	<ul> <li>Refines walk, jog, run, skip, gallop, hop, and jump during teacher directed movement exploratory activities.</li> <li>Refines bending, swinging, swaying, twisting, and reaching during teacher directed movement exploratory activities.</li> <li>Uses locomotor skills by playing follow the leader activities with partner. Mirror a partner using nonlocomotor skills.</li> </ul>	<ul> <li>Movement/spatial activities</li> <li>Gymnastics</li> <li>Tag games</li> </ul>
	2. Students will travel and change directions quickly in response to a signal.	<ul> <li>Play tag safely by changing directions, stopping and starting when appropriate.</li> <li>Responds to various rhythmic signals with associated locomotor skills.</li> <li>Responds to a variety of rhythmic signals during movement exploratory activities.</li> </ul>	<ul> <li>Tag Games</li> <li>Movement/spatial activities</li> </ul>
	3. Students will demonstrate functional form of manipulative skills.	<ul> <li>Tosses and catches a variety of objects with a partner.</li> <li>Bounces and catches a ball to self.</li> <li>Strikes an object with a variety of implements.</li> <li>Kicks a stationary ball.</li> </ul>	<ul> <li>Throwing/Catching activities</li> <li>Baseball/T-Ball Lead-Up Games</li> <li>Yard Games</li> <li>Soccer/Kickball</li> </ul>
	4. Students will travel in relationship to objects (e.g., over, under, behind, and through).	<ul> <li>Travel through a simple obstacle course.</li> <li>Creates a variety of shapes and forms with a partner; then moves through them.</li> <li>Moves through general space in a variety of ways avoiding people and objects.</li> </ul>	• Movement/spatial activities
	5. Students will perform simple rhythmical patterns (e.g., scattered, circle, partner).	<ul><li>Responds to simple line dances.</li><li>Performs a simple dance to music.</li><li>Interprets music with creative movements.</li></ul>	Various Dances
2. Demonstrates understanding of movement concepts, principles, strategies and tactics as they apply to the learning and performance of physical activities. (Knowledge)	1. Students will increase the movement vocabulary (e.g., pathways–curved, zigzag; levels- high, medium, low).	<ul> <li>Recognizes curved, straight, and zigzag pathways.</li> <li>Recognizes high, medium, and low levels.</li> <li>Knows various speeds (e.g., slow = walk, medium = jog, and fast = run).</li> <li>Repeats cue words associated with movement skills (e.g., skip = step hop).</li> </ul>	• Movement/spatial activities

Standard	Benchmarks	Description	Activities
	2. Students will identify the basic functions of bones and muscles.	<ul> <li>Knows that muscles in the legs help motor movements (e.g., kicking and running).</li> <li>Knows that muscles in the upper body (chest and arms) help motor skills (e.g., throwing, pushing, climbing).</li> <li>Knows that bones are the "framework" of the body.</li> </ul>	<ul><li>Tag games</li><li>Movement activities</li><li>Kicking skills</li><li>Throwing skills</li></ul>
	3. Students will apply appropriate movement concept to performance.	<ul> <li>Recognizes that focal points help in the balance process.</li> <li>Recognizes that heavier objects require more effort to move.</li> <li>Recognizes locomotor skills that require light versus strong force concepts (e.g., tip toe versus stomping)</li> </ul>	<ul> <li>Throwing activities <ul> <li>Accuracy</li> <li>Power/Distance</li> </ul> </li> </ul>
3. Participates regularly in physical activity. (Physical Activity)	1. Students will participate in regularly scheduled physical activities in a variety of settings.	<ul> <li>Jogs/walks continuously for 5 – 10 minutes.</li> <li>Participates in low organized games.</li> <li>Participates in activities that use various pieces of equipment (e.g., ropes, balls, paddles).</li> </ul>	<ul><li>Floor Hockey</li><li>Tennis</li><li>Jump Rope</li><li>Running Games</li></ul>
	2. Students will practice the components of health-related fitness.	<ul> <li>Stretches.</li> <li>Practices age-appropriate fitness test skills.</li> <li>Practices arm support activities.</li> <li>Participates in aerobic activities.</li> </ul>	<ul> <li>Fitness activities <ul> <li>Strength</li> <li>Balance</li> <li>Yoga</li> </ul> </li> </ul>
	3. Students will engage in moderate to vigorous physical activity.	<ul> <li>Participates in continuously moving simple games (e.g., tag).</li> <li>Participates in rope jumping activities.</li> <li>Participates in continuous relay-type activities.</li> </ul>	<ul><li>Tag games</li><li>Jump Rope</li><li>Other running games</li></ul>
4. Achieves and maintains a health-enhancing level of fitness.	1. Students will identify how the body feels during different kinds of physical activity.	<ul> <li>Explains why breathing faster provides more oxygen during exercise.</li> <li>Explains why blood flows faster through the body when we work harder.</li> <li>Explains why sweat occurs during exercise.</li> </ul>	Health components
	2. Students will sustain moderate to vigorous physical activity for short periods of time.	<ul> <li>Participate in short relays across the gym.</li> <li>Run/Jog/speed walks 1/4 of a mile.</li> <li>Participates in "never ending" tag games.</li> </ul>	<ul><li>Tag/other running games</li><li>Jogging/Pacing</li></ul>

Standard	Benchmarks	Description	Activities
	3. Students will recognize the components of health-related fitness.	<ul> <li>Knows that stretching helps flexibility.</li> <li>Knows that jogging/running helps to increase cardio respiratory endurance.</li> <li>Knows that eating from healthy food groups helps maintain good body composition.</li> <li>Knows that participating in specific exercises (e.g., modified pull ups, push-ups and curl ups) helps make muscles strong (muscular strength and endurance).</li> </ul>	• Health components
5. Exhibits responsible personal and social behavior in physical activity settings. (Behavioral Skills)	1. Students will apply with teacher reinforcement, classroom rules, procedures, and safe practices.	<ul> <li>Plays fairly during simple games.</li> <li>Verbalizes rules and procedures.</li> <li>Moves safely during exploratory activities.</li> </ul>	• Sportsmanship
	2. Students will share space and equipment with others.	<ul> <li>Uses general space safely while moving during exploratory activities.</li> <li>Shares equipment during partner activities.</li> <li>Uses equipment in designated space without interfering with others.</li> </ul>	<ul><li>Movement/spatial activities</li><li>Sportsmanship</li></ul>
	3. Students will use equipment safely and responsibly.	<ul> <li>Follows teacher's directions regarding appropriate equipment use during skill practice.</li> <li>Jumps rope safely in general space.</li> <li>Chooses an area with enough space to throw and catch with a partner.</li> </ul>	• Spatial awareness all activities/lessons
	4. Students will stop activity immediately at the signal to do so.	<ul> <li>Returns equipment to appropriate place on teacher's signal.</li> <li>Freezes body on teacher's signal.</li> <li>Stops play during simple games on a signal.</li> </ul>	All activities
6. Values physical activity for health, enjoyment, challenge, self- expression and social interaction. (Intrinsic Value)	1. Students will interact positively with others regardless of personal differences.	<ul> <li>Involves other people in activities.</li> <li>Pairs with other students on a frequent basis.</li> <li>Offer a positive reinforcement (e.g., smile) towards other students.</li> </ul>	• All activities

Standard	Benchmarks	Description	Activities
	2. Students will recognize opportunities to be physically active at school, home, or in the community.	<ul> <li>Participates in extracurricular activities and shares with the class.</li> <li>Encourages others in the class.</li> <li>Participates with full effort in and out of class.</li> </ul>	• All activities
	3. Students will associate positive feelings with participation in physical activity.	<ul> <li>Participates and does not give up on the first attempt of an activity.</li> <li>Uses verbal and nonverbal emotions to show outward feelings (e.g., smile and words of encouragement).</li> <li>Ready to participate and engage at the beginning of class.</li> <li>Demonstrates persistence in practicing skills.</li> </ul>	All activities
	4. Students will demonstrate the ability to play with others regardless of differences (e.g., gender, ethnicity, disability.)	<ul> <li>Engages in a variety of activities with different partners.</li> <li>Participates in creative dance with different people.</li> <li>Shows active involvement in everyday activities.</li> </ul>	All activities